## PAN VISION AND FABRICATION GAMES TO RELEASE WORLD IN WAR™ on IPhone, iPod Touch and PC

PAN Vision and Fabrication Games announced today the cooperation for the development of the game World in War™ that will be available for iPhone, iPod Touch, iPad and Web. World in War™ is an award winning concept originally developed by Tommy Palm and Jadestone. The game is set in WWII Europe and is a deep strategy game with advanced graphics and a gameplay tailored for the iPhone. World in War™ is currently slated to ship in Q4 2010. World in War™ is an important step in the previously announced, newly founded digital section of PAN Vision games publishing arm that expands the physical business into a variety of digital formats.

"This is a great opportunity and hopefully a start of a long-term relationship between the companies. We are a very pleased to be working with some of the best developers in the industry together with a wonderful IP. PAN truly believes this will be a great game that will find its way to all the strategy fans around the world." says Mathias Styrström, Business Manager Digital at PAN Vision.

"We are so excited about this franchise and will do all we can to make this game stand out against the competition," says Tommy Palm, President at Fabrication Games. "In PAN we have found a good partner that understands our visions and gives the proper support that the project needs. Our goal is to make this game a showcase of the qualities that we have within Fabrication Games."

More information about the game will be presented during development at www.worldinwar.com

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PAN Vision is the leading independent distributor and publisher of games and films in the Nordic region with a turnover of €140 million. The newly founded Digital publishing business area aims to become the natural partner for not only, but primarily Nordic developers within the digital area.

Fabrication Games award-winning team has been the lead developer of Mobile Games for the past eight years with nine international awards and numerous nominations. The company was founded after a MBO of Jadestone Mobile and focuses development on high quality mobile games and digitally distributed platforms.

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